	9:30-10:00 Registr	ation & Exhibition
	10:00 Welcome & Opening speaker: La	ura Brown, Spinning World of Autism
10:20-10:40 Morning Exhibition		
	Seminar Room 1: Theatre	Seminar Room 2: Confe
10:40 to 11:10	Pathways To Communicate, Learn & Play Ian Loughlin, Inclusive Technology Presenting low and high tech AT solutions to develop cause and effect skills and early communication. The session will showcase the latest in eye gaze technology, environmental control devices, games- based learning services and more!	Developing an AT Competency Framework Rohan Slaughter – University of Dundee Summarising the findings and areas of futur project undertaken in 2024 by the University Ace Centre, Natspec TechAbility and the Kar commissioned by the DfE with the aim of de Framework to identify what skills across the (assessment, provisioning, ongoing support members in various pupil or student facing r gap by proposing a competency framework required by different job roles across the AT
11:15 to 11:45	Developing the CALL Scotland Core Word Kit Claire Harrison, CALL Scotland Explore the development of the Core Word Kit, a toolbox of AT, Communication Supports, lesson plans, and resources available to schools in Scotland through the CALL Scotland Loan Bank. We will give an overview of the rationale and resources included in the kits and reflect on the impact this model of assistive and communication technology support has had on schools so far.	Unlocking literacy for all: Adaptive teaching Andrew Cumming, Crick Software Andrew, a former Year 4 teacher, will explore adaptive teaching practice for literacy, Inclue Clicker supports writing in the primary class into your writing teaching sequence to streat strategies for adapting lesson support to suit
11:50 to 12:20	Using Talking Mats to Support Pupil Voice Deborah Little & Laura Holmes, Talking Mats Talking Mats is a widely used, evidence based, visual communication framework that supports people with communication difficulties to express their feelings and views. In this session we will share how it has been used in one special school setting to improve how Children and Young People (CYP) are able to give their views and have these views acted upon in meaningful ways.	Mind Mapping with AYOA to Kickstart the Davey Jones, AYOA This session will look at how students can us them structure their written work. It will der functionality allows students to convert doce YouTube videos into digital mind maps to ai
12:25 to 12:55	Make the Most of Modelling: How to Model Language using AACJoe Naraynsingh, Tobii DynavoxTo develop language skills, all learners must be exposed repeatedlyto modelling within a language-rich environment. In this workshop,we'll introduce the importance and benefits of modelling for peoplewho use AAC. We will provide strategies for successful languagemodelling on an AAC system and techniques you can implementimmediately to support a variety of communicators.	FUNctional Switch Development Activities Kezia Hesketh, Ace Centre and Charlie Dang Switches enable students with complex lear potential, but how do we go about using the involve families? The focus of FUNctional Sw activities that encourage engagement with developing switch skills. This session will sha used and developed in collaboration betwee

12:55 – 1:30 Midday Exhibition

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ure development from a research ity of Dundee and their partners at arten Network. The work developing an AT Competency e AT implementation pathway rt and review) are needed by staff g roles. This work addresses this rk of knowledge and skills T implementation pathway.

are how Clicker can enhance your uding: A practical overview of how ssroom. Tips for integrating Clicker eamline pupil support. Proven uit learners at different levels.

e Writing Process

use AYOA to create maps to help emonstrate how AYOA's Al cuments, MP3 Audio files and aid their understanding.

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nger, CENMAC

arning needs to achieve their full nem effectively - and how can we witching is the use of fun n peers and family members while nare the model and activity ideas een CENMAC and Ace Centre.

	Seminar Room 1: Theatre	Seminar Room 2: Con
1:30 to 2:00	Learning Without Limits: Key Strategies for Improved Student Engagement Ewa Bukowska, Cosmo At the heart of Cosmo are our signature touch-sensitive buttons and a dynamic suite of interactive digital activities, designed to make learning more accessible, motivating and fun. Don't miss this unique session, co-presented by students and educators from New Bridge Academy, offering real-world insights into how inclusive tools can drive meaningful educational outcomes.	Effective Integration of Assistive Technolo Fil McIntyre Natspec TechAbility For successful integration of assistive techno change is crucial. This session will discuss so integration and provide practical advice to b Topics include inclusive IT systems, accessib knowledge and skills for teaching staff.
2:05 to 2:35	Getting Started – Creating AAC Resources in Languages Other than English Will Wade, Katherine Small, Nieve Turner and Zoe Bland, Ace Centre New to creating AAC resources in Languages Other than English? Join the Ace Centre clinical team to hear ideas, get tips and see examples to help you get started.	Overcoming the Challenge of Notetaking Lee Chambers, Glean Traditional note taking can often hinder you understand shared information. This session conventional methods. Then, we'll introduce leverages AI to streamline note taking and e to capture, organise, and review information
	2:35-2:55 After	rnoon Exhibition
2:55 to 3:25	The CandLE Literacy Program for AAC UsersMarion Stanton, CandLEFollowing intensive training in 2015 with Sally Clendon and JaneFarrall, CandLE developed an anglicized program which aims tomeet the literacy needs of students who rely on AAC. The CandLELiteracy Toolkit is currently being trialled in a number of schoolsand our Individual Literacy Program is being taken up across theUK. This presentation will explain the learning theories behind theprogram and demonstrate some of the activities.	Assistive Gaming! Bob Sagoo, Pretorian Technologies Discover the innovative technologies and so have to make gaming more accessible and i with disabilities or a supporter of inclusive ga insight into the latest AT solutions for consol
3:30 To 4:00	Holistic considerations for supporting an AAC user Keira Fewtrell, Smartbox This presentation will encourage you to think about all the factors involved in supporting an AAC user effectively. This may start with the support network around the individual, choosing the right device, language levels, evidence and available funding.	Collaborative Working: Reflections on a Pa Stephen Newport, New Bridge Academy, Sa Centre Explore the collaboration between Ace Cent innovative assistive technology solutions tail session will feature real-world examples and partnerships aim to provide equitable educa

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ogies

ologies for learners, organisational ome indicators of effective be used by, or to take to, leadership. ole resources, and the necessary

ar ability to truly engage and n will first address the limitations of e Glean, an innovative tool that enhance comprehension, helping n more effectively.

olutions Pretorian Technologies inclusive. Whether you're a gamer aming, Bob will be giving an le and pc gaming.

artnership Im McNeilly & Michael Ritson, Ace

tre and New Bridge, showcasing lored to diverse learner needs. This d stories, illustrating how these ational experiences.